

# Donald C Roose III

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## Experience

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### **Props Technician - Day**

August 2013 - Present

*Zarkana* – Cirque du Soleil

Las Vegas, NV

Aria Resort and Casino

- Maintained the artistic and functional integrity of all prop elements through daily inspection and repair.
- Improved upon onstage usability while decreasing needed repairs through redesign and frequent R & D into a variety of materials and fabrication processes.
- Designed and fabricated additional props for stage and PR events while balancing the requests of artistic management, the needs and safety of onstage artists, and the efficiency of the shop.
- Functioned as the scenic artist for all elements, including the floor, with an emphasis on troubleshooting common issues related to a large scale theatrical/acrobatic show and developing appropriate coating systems that overcome these concerns and decrease the need for constant repair and repaint.
- Maintained knowledge of show tracks to efficiently assist in early rehearsals and act as an emergency on-call to cover show crew.

### **Illusionaire – On Call**

January 2012 – August 2013

*Criss Angel Believe* – Cirque du Soleil

Las Vegas, NV

Luxor Hotel and Casino

- Maintained knowledge of show tracks to effectively cover full time crew as needed.
- Assisted in daily inspections and maintenance of all illusion elements and machines.
- Assisted in fabrication and implementation of new illusion elements.
- Performed daily cleaning, show training, and care of doves and pigeons in an on-site aviary.

### **Freelance Production Designer/Art Director**

2010 - Present

Various Films, Music Videos, and Commercials

Las Vegas, NV

- Collaborated with directors, producers, and other designers to create cohesive visual worlds that maintained the integrity of the intended outcome.
- Oversaw the acquisition of materials, dressings, and props within limited budgets.
- Designed sets, scouted locations, and dressed scenes as the production needed.
- Fabricated props, dressings, and effects when necessary.

### **Scenic Artist/Carpenter**

August 2008 – May 2013

Judy Bayley Theater

Las Vegas, NV

UNLV Theatre Department

- Functioned as the Resident Charge Artist for the first three years with the UNLV Theater Dept. overseeing the effective painting of all scenery produced in that shop.
- Managed a crew of students that changed each semester; teaching scenic painting techniques, organizing paint schedules around the shop and personnel needs, and maintaining paint stock and inventory.
- Collaborated with designers and technical directors to fabricate scenery and props as drafted.
- Facilitated a safe environment through inspections and maintenance of tools.

## Skills

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Scenic Painting, Carpentry, Metal Fabrication, Welding, Various Topcoat Systems, Airbrush/Gravity/Syphon Feed Sprayers, Fiberglass, Casting and Molding, Plastic Fabrication, Plastic Welding, Machine Sewing, Hand Sewing, Foam Carving, Foam Coating, Leather Work, Hand Drafting, Vectorworks, Model Building, Pneumatics, Basic Electrical Fabrication and Soldering

## Education

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MFA – University of Nevada, Las Vegas – 2011

BFA – Texas State University – 2007

## References

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References available upon request